LAST EDIT – 19th-Dec-2019

TITLE – 198x

Working title "Somewhere in the pasts future" Alternate Future Name Eighty-Six? Alternate 86? Alt-86. [8ighty 6ix] nineteen 86 "'86" **The Future In '86 AF-86 AF '86 A Future '86? In the future of 86? 198X**

198x FINAL CHOICE

Title was later changed to 198? After a game on steam appeared called 198x!!! (Hmph).

Final thoughts! Dec 2019. This was my original design document and plan, which was continually tweaked and added too. Once I started to code in ACT, I switched to my working hand written notes, and occasionally came back to update this. Some details, designs, descriptions etc, will have been superseded with the final game files. This document became so big, it was almost unwieldy! I had to colour sections of it, to improve readability and quick searching.

DESCRIPTION AND NOTES

Pottarius Scientific Instruments Building. Old building, currently being renovated, company not long moved in. Start locations from 2 & 3 in pairs. 0 and 1 not used. Each object can have five words.

BUILDING LAYOUT & ROOM NUMBERS

Floor 5 – **29=[ANTENNA MAST]**

Floor 4 – **27=[UPPER STAIRWELL] 28=[ROOFTOP]**

Floor 3 – **20=[MAIN LIFT F3] 21=[3RD FLOOR LOUNGE] 22=[BROWN CORRIDOR] 23=[STORE ROOM] 24=[AIR SHAFT] 25=[MAINFRAME ROOM] 26=[LOWER STAIRWELL]**

Floor 2 – **14=[MAIN LIFT F2] 15=[2ND FLOOR LOUNGE] 16=[BEIGE CORRIDOR] 17=[DIRECTORS OFFICE] 18=[MEETING ROOM] 19=[FINANCE]**

Floor 1 - **8=[MAIN LIFT F1] 9=[1ST FLOOR LOUNGE] 10=[WHITE CORRIDOR] 11=[TOILETS] 12=[COMPUTER DEPT] 13=[PERSONNEL]**

Floor G – **3=[SMALL LIFT GF] 4=[ENTRANCE] 5=[RECEPTION] 6=[CLEANERS CUPBOARD] 7=[MAIN LIFT GF]**

Floor LG – **1=[CAR PARK] 2=[SMALL LIFT LG]**

OBJECT NUMBERS

Torch **0**, litter bin **1**, access card **2**, key cabinet **3**, storeroom key **4**, green painting **5**, black painting **6**, brown painting **7**, blue painting **8**, opd **9**, msg 17r **10**, msg 18r **11**, msg 21r **12**, C55 key **13**, C55boot **14**, C55 **15**, toolbag **16**, flat screwdriver **17**, control box **18**, bug **19**, Z99 **20,** pry bar **21**, Store door **22**, vent **23**, filing cabinet **24**, empty printer **25**, full printer **26**, blank paper **27**, printed paper **28**, backup tape **29**, packing crate **30**, office painting **31**, safe **32**, mainframe **33**, upgraded ql **34**, lock leaflet **35**, cluttered desk **36**, single drawer **37**, comp msg 1 out **38**, comp msg 2 in **39**, personnel ql **40**, ql personnel msg **41**, finance QL **42**, directors workstation **43**, mirror **44**, directors msg out **45**, directors msg in **46,** jade plant **47, 48 and 49 Storeroom doors added last and missing from this document.**

STARTING INVENTORY

Object Number: 13 **msg** 52 to 55
Short: key
Long: small metal key
Examine: A metal car key stamped with the Sinclair logo.
Read: The logo reads SINCLAIR VEHICLES.
Notes: Weight 1, Starts in Inventory, Unlocks C55
Five Words: small, metal, key, sinclair,
Parameters: starts in inventory

LOWER GROUND ROOMS & OBJECTS

[CAR PARK] has *(litter bin)* which contains *(visitor card)* also has *(Sinclair C55 EV)* which contains *(Z99 portable computer)*
[SMALL LIFT LG] accessed by *(visitor card)* via *(swipe panel)*
[SMALL LIFT LG] up to [ENTRANCE]

Card unlocks lift via swiping panel. Set bit NORTH for lift direction to unlock? Clear bit on entry - Possible building timer?

ROOM DESCRIPTIONS, OBJECTS AND TIMERS

[1 CAR PARK] 2 short, 3 long, north to 2

The low slung underground car park is dimly lit via white fluorescent lighting tubes, which run in rows along the moulded concrete ceiling. Inset on the north side is a small aluminium fronted lift door with a swipe card access panel. A C55 Sinclair electric vehicle is parked in a lone parking bay, alongside a scuffed concrete support pillar covered with various scrapes and marks. At the base of the pillar sits a plastic litter bin.

A florescent ceiling light flickers
A solitary vehicle whirs past the building and into the distance
The swipe panel LED glows softly in the gloom

OBJECTS IN [CAR PARK]

Object Number: 1 **msg** 4 to 7
Short: litter bin
Long: grubby yellow litter bin
Examine: A grubby yellow-coloured bin, with a scratched and faded logo of a stick man dropping litter into a wire basket. The bin is half full with discarded food cartons, wrappers and crumpled papers.
Read: Under the logo, a small line of faint text states "Keep Britain Tidy"
Notes: Container, holds pass, Weight 5, fixed
Five Words: grubby, yellow, litter, bin, litterbin
Parameters: location 1, Not contained, weight 50?, size 10?, volume 10?, Has lid, Lid closed, Bit four 0 for volume, Bit six set for container, object is solid. P17 = 1 fixed.

Object Number: X msg x to x
Short: swipe panel
Long: swipe card reader panel
Examine: The swipe card reader panel controls the lift door and has a slot that accepts swipe cards.
Read: LIFT is stamped on the panel.
Notes: Unlocks lift with visitor card, Weight 1000 (fixed)
Five Words: swipe, panel, reader, lift
Parameters:

Object Number: 2 **msg** 8 to 11
Short: access card
Long: visitor access card

Examine: A plain white paper card marked VISITOR in dark green lettering, with a small magnetic strip on the reverse side.
Read: Some small text on the front of the card states "Please return to reception on leaving."
Notes: Swipes lift to unlock, weight 1, contained in bin
Five Words: white, visitor, access, card, paper
Parameters: location 1, contained in litterbin, weight 1?, size 1?, volume 1? No lid, Bit four for surface area, not container, object is solid.

Object Number: 15 **msg** 60 to 63
Short: C55
Long: Sinclair C55 electric vehicle
Examine: The white ABS plastic bodied C55 is very similar in style of the now classic Mark 1 C5 model, with the exception of having a passenger seat, a poly carbonate bubble windscreen canopy and all electric operation. An external boot is mounted in the rear as per the original version. The vehicle has been disguised for undercover work as a repair vehicle, with replica blue, gold and white 24-Hour Hoover Repair stickers on the sides.
Read: The registration number reads "10-01-85". The stickers have large Hoover servicing and Sinclair Vehicles logos on.
Notes: Container, holds z99, locked with c55 key, weight 350
Five Words: C55, Sinclair, Electric, Vehicle
Parameters: Fixed, p17 = 1, Location 1, container??

Object Number: 14 **msg** 56 to 59
Short: C55 boot
Long: C55 external boot
Examine: The external mounted bootlid has a small keyhole.
Read: A Sinclair logo is moulded into the plastic in raised letters on the bootlid.
Notes: Fixed, location 1, locked, unlocked by C55 key
Five Words: boot, bootlid, external, keyhole
Parameters: location 1, hidden parameter, special locked, fixed p17 = 1, container

Object Number: 19 **msg** 76 to 79
Short: bug
Long: transmitter bug
Examine: A compact circuit board with flying leads.
Read: Nothing is written on the circuit board.
Notes: Weight 1, Starts in C55 boot, fits box on transmitter
Five Words: bug, circuit, board, transmitter, compact
Parameters: location 1, contained in object 14

Object Number: 20 **msg** 80 to 83
Short: Z99
Long: Z99 portable Sinclair computer
Examine: This Z99 portable Sinclair computer has been specially modified for frontline data extraction work with more storage capacity and specialist software. Communication and encryption cartridges are both present in the ROM slots, as well as a retractable universal communication cable. This model also sports a rubberised matt black polymer case, and a low light backlit red LCD screen for discrete operations. The machine is double the thickness of a standard Z99 with a custom made case allowing for extra storage memory and battery power.
Read: A raised logo on the front reads Sinclair Z99 in a crisp font, while labels on the ROM cartridges read Com-pak and Encrypt-pak.

Notes: Connects to mainframe to hold data, weight 5, starts in c55 boot, weight 2
Five Words: Z99, portable, Sinclair, Computer
Parameters: location 1, contained in object 14

Object Number: 0 **msg** 0 to 3
Short: torch
Long: battery powered torch
Examine: The handheld torch is encased in matt-black plastic and powered by batteries.
Read: "ON/OFF" is embossed in the plastic case above a button.
Notes: Weight 1, Starts in Inventory, OBJECT 0! **MOVE TO BOOT!!!**
Five Words:
Parameters:

[2 SMALL LIFT LG] 4 short, 5 long, up to 3, south to 1

The cramped lift is lined out with brushed aluminium finish panels, and glaringly lit by a roof light fitted behind frosted plastic. It is currently on the underground car park level. The lift can go up; the underground car park is to the south.

GROUND FLOOR ROOMS AND OBJECTS

[MAIN LIFT] to **[1ST FLOOR LOUNGE]**
[SMALL LIFT] leads to **[ENTRANCE]**
[ENTRANCE] leads to **[RECEPTION DESK] [MAIN LIFT]** and **[CLEANERS CUPBOARD]**
[RECEPTION AREA] has *(one per desk)*
(one per desk) contains doorcode1 to **[WHITE CORRIDOR]**
[CLEANERS CUPBOARD] contains *(brass key)* to **[STORE ROOM]**

ROOM DESCRIPTIONS, OBJECTS AND TIMERS

[3 SMALL LIFT GF] 6 short, 7 long, down to 2, south to 4

The small aluminium finished lift is currently on the ground floor. The lift can travel down, or the main entrance lies to the south.

[4 ENTRANCE] 8 short, 9 long, east to 5, south to 6, west to 7, northwest to 3

This is the clean, but sparsely decorated main entrance of the Pottarius Scientific Instruments Company. Highly polished slate grey-coloured floor tiles contrast against the matt finish of the burgundy wallpaper. A softly-lit Pottarius logo is mounted to the wall above the main entrance doors, where underneath steel security shutters block access to and from the outside world. A small open plan reception area with desk is set out to the east, and against the neighbouring southern wall is a modest seating area alongside a painted grey metal door. The main lift is westwards, and the small lift is to the northwest.

The outside shutters rattle in the wind
Light from above reflects off the highly polished floor tiles

OBJECTS IN [ENTRANCE]

Object Number: X msg x to x
Short: logo
Long: Pottarius wall logo
Examine: Pottarius is spelt out in white translucent letters, which are lit from behind.
Read: Pottarius.
Notes: fixed, hidden
Five Words: pottarius, logo, softly-lit
Parameters:

[5 RECEPTION AREA] 10 short, 11 long, west to 4

This open plan reception area is laid out in the eastern corner of the main entrance, and features a light brown beech wood desk. An accompanying office chair trimmed in bright red cloth, with a black metal frame is tucked underneath. On top of the desk stands a One per Desk computer complete with built in telephone, next to the OPD is a small metal plaque with RECEPTION engraved on it. A signing in book for visitors is open on the desk. The entrance area lies westwards.

An orange LED flashes intermittently on the rear panel of the OPD

OBJECTS IN [RECEPTION AREA]

Object Number: 9 **msg** 36 to 39
Short: opd
Long: one-per-desk business computer
Examine: A one-per-desk Sinclair Business computer, with built in telephone and flat screen display. This 2800 series model is more commonly known as the Lone Ranger, the machine itself is styled in a crisp white coloured plastic case with a gloss black telephone handset. The OPD has been left powered on, with a program running and information is displayed on screen.
Read: Running on screen is the company electronic messaging system; three message headers are on screen. The messages are identified by their unique individual ID codes, which are 1A1, 12E and 247.
Notes: Container, holds three messages, Weight 10, fixed
Five Words: opd, sinclair, computer, one-per-desk, 2800
Parameters: location 5, Not contained, weight 10, size 10, volume 10, Has lid, Lid closed, Bit four 0 for volume, Bit six set for container, object is solid. P17 = 1 fixed.

Object Number: 10 **msg** 40 to 43
Short: Incoming 1A1
Long: message 17 long
Examine: Incoming message number 17 from sender B749D0
Read: &#2HEADER SENDER:B749D0 VIA:INT RELAY:NA TO: LISTALL V:1.0 END HEADER<START DATA: Hello all, just a quick friendly reminder to ask everyone to switch off their workstations at the end of the day, this also includes all displays, peripherals and printers. I've noticed a few being left on, which is not only a waste of electric, but could also compromise data security. Plus it gives the microdrives a healthy rest too. Many thanks, Jon. :END DATA
Notes: Note 1 Incoming on Reception Computer – Bumph Message ID: 1A1 **FINAL**
Five Words:
Parameters: P16 = bit 2 no describe, P17 set to 2 no pickup

Object Number: 11 **msg** 44 to 47
Short: Incoming 12E
Long: message 18 long
Examine: message 18
Read: &#2HEADER SENDER: D4F7680 VIA:INT RELAY:NA TO:512578 V:1.0 END HEADER<START DATA: Afternoon Michelle, can you inform the builders before they leave at the end of the day that the code for the first floor door is 0896. My office is still unfinished, and they will be coming in on the weekend to attempt to finish it. Thank you, Allison. :END DATA
Notes: Note 2 Incoming on Reception Computer – PASSCODE TO FLOOR 1 Message ID: 12E **FINAL**
Five Words:
Parameters: P16 = bit 2 no describe, P17 set to 2 no pickup

Object Number: 12 **msg** 48 to 51
Short: Incoming message 21
Long: message 21 long
Examine: message 21 description
Read: &#2HEADER SENDER: XX VIA: XX RELAY:XX TO:512578 V:0.9 END HEADER<START DATA: Greetings Ms FIRSTNAME SURNAME. I am making contact to you for legal reason. This day I rightly inform you distant relative XX has deceased after XX. I am very sorry for your lots. His account closing sum of 399,000 pounds. I am required by all the government laws to put this cash to yours. As a minor formality please can you provide your full payment card details and account number to

provide timely and speedly payment. Failure to do so may see losing of the payments. Thank you XX Bank. :END DATA
Notes: Note 3 Incoming on Reception Computer – Spam Message ID: 247 **FINAL**
Five Words:
Parameters: P16 = bit 2 no describe, P17 set to 2 no pickup

Object Number: X msg x to x
Short: book
Long: signing in book
Examine: A hard bound signing in book for guests and visitors, filled with hand written messages.
Read: Name: D.Jones arrived 11.33 left 12.03 Reason: Software sales meeting
R.Heaton
Notes:
Five Words: signing, guest, visitor, book
Parameters:

[6 CLEANER'S CUPBOARD] 12 short, 13 long, north to 4

A cluttered cupboard used for storing cleaning equipment. Some well used floor mops are propped up in one corner, to the right of them rests a metal mop bucket and an old hoover. In the opposite corner is a dirty stained square enamel sink unit, with cleaning supplies stowed underneath in containers, while on the olive green wall above is a small metal key cabinet. The main entrance is back to the north.

OBJECTS IN [CLEANER'S CUPBOARD]

Object Number: 3 **msg** 12 to 15
Short: cabinet
Long: small metal key cabinet
Examine: A small dark grey metal key cabinet around twelve inches high and eight inches wide.
Read: A label with "Cleaner's Keys" has been handwritten on a small roughly cut piece of paper then fixed to the front of the cabinet with clear sticky tape.
Notes: Container, holds brass key, Weight 3, fixed
Five Words: grey, metal, key, cabinet, small
Parameters: location 6, Not contained, weight 3, size 3, volume 3, Has lid, Lid closed, Bit four 0 for volume, Bit six set for container, object is solid. P17 = 1 fixed.

The sink gurgles and glugs
The strong chemical smell of floor polish mixes with the musty odour of floor mops

Object Number: 4 **msg** 16 to 19
Short: brass key
Long: small brass key
Examine: A worn, tarnished brass key with a white plastic key tag.
Read: "STOREROOM" is written on the white key tag in blue biro.
Notes: Weight 1, contained in cabinet, opens storeroom
Five Words: brass, storeroom, key, small, worn
Parameters: location 6, Contained in 3 cabinet, weight 1, size 1, volume 1, No lid, Bit four for surface area, not container, object is solid.

[7 MAIN LIFT GF] 14 short, 15 long, up to 8, east to 4

A square three to four person lift, lined out with a smart brown and beige marble effect trim. The lift can go up to the 1st floor. The Entrance is eastwards.

FLOOR 1 ROOMS AND OBJECTS

[MAIN LIFT F1] to [2ND FLOOR LOUNGE]
[1ST FLOOR LOUNGE] has *(door keypad 1)* to [WHITE CORRIDOR]
[WHITE CORRIDOR] leads to [COMPUTER LAB] [PERSONNEL] [TOILETS]
[PERSONNEL] has note asking [COMPUTER LAB] for factory default doorcode2 to [BEIGE CORRIDOR] which has been freshly painted
[COMPUTER LAB] has *(small screwdriver)* on shelf and *(backup tape)* in box and *(mail tape)* in drawer and in box
[TOILETS] has *(plumbing pipe)* left by workmen

Door code for floor 1 acquired from reception.

ROOM DESCRIPTIONS, OBJECTS AND TIMERS

[8 MAIN LIFT F1] 16 short, 17 long, up to 14, down to 7, east to 9

The main lift is currently on the first floor. The lift can go up or down; the 1st floor is out to the east.

[9 1ST FLOOR LOUNGE] 18 short, 19 long, east to 10, west to 8

A bright, magnolia white landing area. The main lift is at one end, and a security door is at the other. An office corridor can be made out through the privacy glass of the sturdy security door to the east. There is a small numeric keypad on the wall next to the door.

OBJECTS IN [1ST FLOOR LOUNGE]

Object Number: X msg x to x
Short: keypad
Long: metallic numerical keypad
Examine: A metallic keypad numbered 0 to 9, with a small display showing spaces for four characters
Read: The buttons are numbered from 0 to 9
Notes:
Five Words: metallic, numeric, numbered, keypad
Parameters:

[10 WHITE CORRIDOR] 20 short, 21 long, north to 12, south to 13, east to 11, west to 9

This office corridor has been recently painted out in brilliant white. The floor has been newly laid with dark green carpet. Two paintings are mounted side by side on one wall of the corridor, while there are doors labelled COMPUTER DEPT, TOILETS and PERSONNEL. These are north, east, and south respectively.

The smell of fresh paint is almost over powering
Carpet fibres hang in the air

OBJECTS IN [WHITE CORRIDOR]

Object Number: 5 **msg** 20 to 23
Short: green painting
Long: green landscape painting of a train

Examine: A landscape painting of a dark green-enamelled steam train cutting its way through a pleasant rural valley.
Read: Signed by P.S.
Notes: Weight 10, fixed
Five Words: green, painting, landscape, steam, train
Parameters: location 10, weight 10, size 10, volume 10, No lid, Bit four for surface area, not container, object is solid. P17 = 1 fixed.

Object Number: 6 **msg** 24 to 27
Short: black painting
Long: black portrait painting of a night time scene
Examine: A dramatic portrait of a steam train cab, with a fireman stoking the boiler on a dark winter night.
Read: The painting is not signed.
Notes: Weight 10, fixed
Five Words: black, portrait, painting, steam, train
Parameters: location 10, weight 10, size 10, volume 10, No lid, Bit four for surface area, not container, object is solid. P17 = 1 fixed.

[11 TOILETS] 22 short, 23 long, west to 10

The door creaks open to reveal a sandy-coloured ceramic tiled bathroom, in much need of decoration. On the north side are two wash basins with mirrors above, while three toilet cubicles are stationed opposite. Two cubicles have white ceramic toilets with black cisterns hanging above, while the third looks to be under repair with the toilet missing, various plumbing fittings and pipes lie on the floor. The white corridor is through the creaky door to the west.

A basin tap drips
A cistern trickles with running water

OBJECTS IN [TOILETS]

Object Number: X msg x to x
Short: toilets
Long: pair of white ceramic toilets
Examine: A pair of aged white ceramic toilets with crazed glazing, and black plastic seats.
Read: Armitage Shanks
Notes:
Five Words: toilets, white, crazed, plastic, seats
Parameters:

Object Number: 16 **msg** 64 to 67
Short: toolbag
Long: plumbers canvas toolbag
Examine:
Read:
Notes: Contains pry bar and flathead screen driver
Five Words: plumbers, canvas, toolbag, bag,
Parameters:

Object Number: 17 **msg** 68 to 71
Short: flathead screwdriver
Long: red handled flat head screwdriver
Examine: A large flat head screwdriver, with a painted red wooden handle.
Read: Nothing is written on the screwdriver.
Notes: unscrews antenna box
Five Words: used, copper, water, pipe, mottled
Parameters:

Object Number: 21 **msg** 84 to 87
Short: pry bar
Long: flat steel pry bar
Examine: A carbon steel flat pry bar, around 18 inches long.
Read: Made In England
Notes: forced open vent
Five Words: carbon, steel, flat, pry, bar
Parameters:

Short: pipe
Long: copper water pipe
Examine: A length of used copper water pipe, around 18 inches long. The pipe is heavily tarnished with dark stains and mottled jade green marks.
Read: There is nothing wrote on the pipe.
Notes:
Five Words: used, copper, water, pipe, mottled
Parameters:

[12 COMPUTER DEPT] 24 short, 25 long, south to 10

A busy looking room with jumbles of cables, and piles of computer parts scattered about. Packing boxes are stacked in one corner, while a shelf full of spare parts and tools is attached to the back wall using angled metal brackets. A cluttered, messy desk to the left has a Sinclair QL Wafer Stack system taking pride of place. The rest of the room remains untouched with faded magnolia painted walls and well-worn brown carpet.

OBJECTS IN [COMPUTER DEPARMENT]

Object Number: 36 msg 144 to 147
Short: desk
Long: cluttered desk
Examine: A light beech desk covered in various items. The clutter surrounds a QL system complete with monitor. The desk has a single drawer.
Read: There is nothing worth reading on top of the desk.
Notes:
Five Words: desk, cluttered
Parameters: Loc 12, contains drawer.

Object Number: 37 msg 148 to 151
Short: drawer
Long: single drawer
Examine: A single drawer with a deep bottom. Inside the drawer are various pieces of paper and manuals.

Read: The drawer has no writing on it.
Notes:
Five Words: single, drawer
Parameters: Loc 12, contains leaflet, closed and hidden

Object Number: 30 msg 120 to 123
Short: crate
Long: packing crate
Examine: A large packing crate full of jumbled cables, random bits of computer peripherals and instruction manuals.
Read: "This way up" and "Fragile" are stamped in black ink on the crate in large clear text.
Notes: Contains backup tape
Five Words: packing, crate, large
Parameters:

Short: screwdriver
Long: flat bladed screwdriver
Examine: A small flat bladed chrome vanadium screw driver, around four to five inches long.
Read: Chrome Vanadium - Made in Britain
Notes:
Five Words:
Parameters:

Object Number: 35 msg 140 to 143
Short: leaflet
Long: folded paper leaflet
Examine: A printed leaflet detailing the instructions for an electronic door lock system.
Read: IMPORTANT INFORMATION! Dear Customer, thank you for choosing the Sinclair Locktronics 1000 series electronic digital door lock. Your requested four digit code will be set by the approved Sinclair installer. In rare and unlikely event of a malfunction, the 1000 Series Digital Door Lock has a unique emergency fail safe combination, and will revert to this hard wired factory default code when an error has occurred. On the back of the leaflet a smudged hand written note partially states: Three locks supplied and fitted to customer. The hardwired factory codes are 0221. (zero two two one), illegible and illegible.
Notes:
Five Words:
Parameters:

Object Number: 34 msg 136 to 139
Short: upgraded QL
Long: heavily upgraded and modified QL
Examine: This QL looks to be a prized possession, having been heavily upgraded and customised. A horizontal row of long expansion cards are protruding from the left side of the machine. The QL has been left powered on, and there is currently information displayed on the screen of the black metal cased monitor.
Read: On screen the company electronic messaging system is displayed, there is one message: number XXX.
Notes:
Five Words:
Parameters:

Object Number: 29 msg 116 to 119
Short: tape
Long: Digital Server Tape
Examine: A large dark brown plastic cartridge, around 5 inches square in size and 1 inch thick. A large reel of magnetic tape can be seen through a clear plastic window, next to a large white label.
Read: The label has Sinclair Minidrive printed on and hand written below, are the words offsite backup routines in felt pen.
Notes:
Five Words: digital, backup, tape, plastic, brown
Parameters: Inside object 30 (box), location 12, weight 1, size 1, volume 1

Object Number: 38 **msg** 152 to 155
Short: Outgoing 9D
Long: Outgoing message 9D
Examine: Outgoing message 9D to Recipient 7d100
Read: &#2HEADER SENDER: B749D0 VIA: E8 RELAY: TO: 7d100 V:1.0 END HEADER<START DATA: Howdo! Just a quick update. We are slowly settling in to the new building here and not much to do so far. Some fairly professional looking techies from the main company came to set up the new mainframe last week. It looks like a hard core bit of kit, one of the new Sinclair Metacomputers. They left me some backup programs on tape to initialise the offsite remote back up, and yet Im not even allowed access into the mainframe room! Pointless! Its locked up tight with a finger print scanner of some sort. Still less work for me, mind you I`m sure the RF from the damn test antenna on the roof is corrupting my microdrives. The good news is that the office is next to the toilets so I can drink all the coffee I want. How are you keeping? Jon. :END DATA
Notes: Note 1 Outgoing on Computer Dept – Floor 1 message ID: 9D
Five Words: 9D
Parameters: P16 = bit 2 no describe, P17 set to 2 electric!

Object Number: 39 **msg** 156 to 159
Short: Incoming 2A
Long: Incoming message 2A
Examine: Incoming message 2A from Unknown Sender
Read: &#2HEADER SENDER: Unknown VIA: ?? RELAY: TO: B749D0 V:0.97 END HEADER<START DATA: This weeks latest price list from The Computer Upgrade Warehouse. The most up-to-date and best pricings on Microdrive cartridges, memory upgrades, storage drives not to mention ERROR IN DATA QLEBUBFLRRWNORWSGLXJYBLYRGIEUAWSLXXWAAVTCLBOWWVKWA
Notes: Note 2 Incoming on Computer Dept – Floor 1 Scrambled Spam Message ID: x
Five Words: 2A
Parameters: P16 = bit 2 no describe, P17 set to 2 no pickup

[13 PERSONNEL] 26 short, 27 long, north to 10

The personnel office appears to be half finished. The walls are papered with fresh beige/brown two-tone wallpaper, and the floor has been tiled with large squares of beige carpet. The ceiling is unfinished with missing tiles and light fittings. The room itself is lit by slats of amber coloured street light coming in through window blinds on the south wall. One desk has been assembled with a QL workstation on top and an office chair to the side. The remaining furniture is unassembled, resting against the far wall. The white corridor is back to the north.
FINAL

Object Number: 40 **msg** 160 to 163
Short: personnel QL
Long: personnel Sinclair QL Computer
Examine: A standard Sinclair QL set up, consisting of a Sinclair QL and QL vision monitor. The QL and Monitor have been left powered on.
Read: On the monitor, message ID 60 is displayed.
Notes:
Five Words: personnel, ql, computer, monitor
Parameters:

Object Number: 41 **msg** 164 to 167
Short: 60 ID
Long: Outgoing message 60
Examine: Outgoing message ID 60 to B749D0
Read: &#2HEADER SENDER: D4F7680 VIA:INT RELAY:NA TO: B749D0 V:1.0 END HEADER<START DATA:Good morning Jonathon, the workmen were in over the weekend, and they have managed to short out the power to the floor above, while trying to wire up the lights to my office. I think the power cut has reset the 2nd floor door code, which is most annoying. Have you got a code that works so I can let Michelle Glint in to tidy up the meeting room, before John arrives and notices all the mess everyone else left? Regards, A. Hinds :END DATA
Notes: Note 1 Outgoing on Personnel Computer- Floor 1 – CLUE TO PASSCODE LOCATION FOR FLOOR 2 Message ID: XXX
Five Words: 60
Parameters: P16 = bit 2 no describe, P17 set to 2 no pickup

FLOOR 2 ROOMS AND OBJECTS

[MAIN LIFT] to [3RD FLOOR LOUNGE]
[2ND FLOOR LOUNGE] has *(door keypad 2)* to [BEIGE CORRIDOR]
[BEIGE CORRIDOR] leads to [DIRECTORS OFFICE] [MEETING ROOM] [FINANCE]
[DIRECTORS OFFICE] has *(safe)* with *(alphabet keypad)*
(alphabet keypad) password clue is on paintings in various corridors also has *(ql)* with random emails and clue.
(safe) hidden behind painting has *(company documents)*
[FINANCE] somehow has doorcode3 for [BROWN CORRIDOR]

Doorcode is acquired via a printer that needs paper

ROOM DESCRIPTIONS, OBJECTS AND TIMERS

[14 MAIN LIFT F2] 28 short, 29 long, up to 20, down to 8, east to 15

The main lift is currently on the second floor. The lift can go up or down. The second floor landing is to the east.

[15 2ND FLOOR LOUNGE] 30 short, 31 long, east to 16, west to 14

The small landing area on the second floor acts as a divider between the west side main lift, and a frosted glass security door with keypad to the east. Beyond the security door, runs a corridor eastwards, with multiple office doors.

Short: keypad
Long: numerical security keypad
Examine: A metallic silver keypad numbered 0 to 9, with a small display showing spaces for four characters.
Read:
Notes:
Five Words:
Parameters:

[16 BEIGE CORRIDOR] 32 short, 33 long, north to 17, south to18, east to 19, west to 15

Newly laid tan-coloured carpet tiles cover the floor of this corridor, and a picture decorates the freshly beige wallpapered north side wall. Three dark stained oak wood doors are to the north, east and south. Shiny brass door plates read DIRECTORS OFFICE, FINANCE and MEETING ROOM and accordingly.

OBJECTS IN [BEIGE CORRIDOR]

Object Number: 7 **msg** 28 to 31
Short: brown painting
Long: muddy brown painting of a traction engine
Examine: An oil colour reproduction of a steam powered traction engine pulling a rope plough through a muddy brown field, mounted in a large gold coloured frame.
Read: Loki is stamped on the engines brass nameplate.
Notes: Weight 10, fixed

Five Words: brown, muddy, painting, traction, engine
Parameters: location 16, weight 10, size 10, volume 10, No lid, Bit four for surface area, not container, object is solid. P17 = 1 fixed.

[17 DIRECTORS OFFICE] 34 short, 35 long, south to 16

The director's office has been fitted out with wood panelling and a plush tobacco tan-coloured carpet. An antique walnut desk and dark green leather chair sit in front of the north window. An executive QL workstation computer, with flat screen sits on top of the desk, along with a dark green leather writing pad. A walnut drinks cabinet is over in the northwest corner, with a small painting above it. Also in the room is a fire place with a large mirror above, and a padded leather covered door which is in the south wall.

Object Number: 31 msg 124 to 127
Short: oil painting
Long: A red-hued oil painting of a building.
Examine: A terracotta red oil painting of a Victorian steam powered water pumping station. The building is built from red brick, with ornately decorated pillars. One side of the painting is tight to the wall, while the other is slightly ajar.
Read: There is nothing to read on the painting.
Notes: Pull painting to open, pull command will set painting to open, not set as closed initially.
Five Words: red, building, painting, oil
Parameters: loc 17,

Object Number: 32 msg 128 to 130
Short: safe
Long: electronic wall safe
Examine: An electronic wall safe has been built into the wall here and concealed behind the painting. It has a metal door ten inches square, with a small alphanumeric keyboard and a small single line LED display on it.
Read: A smart logo printed in black, reads Sinclair Locktronics.
Notes:
Five Words:
Parameters: Loc 17,

Object Number: 43 msg 172 to 175
Short: Workstation
Long: Sinclair Executive Workstation
Examine: A sleek black and red QL Wafer Executive Workstation. The base unit is made of grilled black plastic with a large red band of plastic down one side, with a red dome of plastic on top. A separate keyboard has a large red dome of plastic on one side. A Sinclair flat screen monitor completes the workstation. The flat screen monitor uses a small projector in the base to project the display onto the reflective screen. The workstation has been left on, and messages are displayed on screen.
Read: The words "QL Wafer" are written on both the base unit and keyboard.
Notes:
Five Words: Sinclair, executive, workstation, red
Parameters: P16 = bit 2 no describe, P17 set to 2 no pickup

Object Number: 44 msg 176 to 179
Short: mirror

Long: large antique mirror
Examine: A large antique mirror, with ornate edging. Probably Edwardian.
Read: There is nothing written on the mirror.
Notes: Fixed in place
Five Words: large, mirror, antique, Edwardian
Parameters: P16 = bit 2 no describe, P17 set to 2 no pickup
FINAL

Object Number: 45 msg 180 to 183
Short: Outgoing 92
Long: Outgoing Message ID 92
Examine: Note 1 Outgoing Draft on Directors Computer – Floor 2 – CLUE TO PASSWORD AND PAINTINGS
Read: &#2HEADER SENDER:1CADC84 VIA:INT RELAY:NA TO:ALL V:1.0 END HEADER<START DATA: Good morning everyone! I hope everyone is settling in to their new surroundings and for some of you, new positions as well. Welcome aboard to Judith Marks, who will be in charge of finance. The building renovations are well underway, and the technical chaps from the main company have been in before us for a few months setting up a new mainframe system and relay. The building will be connected via a local underground cable for regular networking, and we are also trialling a new long wave long distance radio transfer system. We should be looking to get up to full steam in another week or two at the latest. Any questions, please ask. Thank you, J. Mervyn
P.S I hope you all like the paintings I've had dotted about, the subject is a passion of mine. :END DATA
Notes:
Five Words: 92
Parameters: P16 = bit 2 no describe, P17 set to 2 no pickup

Object Number: 46 msg 184 to 187
Short: Incoming 77
Long: Incoming Message ID 77
Examine: Note 2 Incoming on Directors Computer – Floor 2 – Bumph
Read: &#2HEADER SENDER:XXXXX VIA:EXTERNAL RELAY:NA TO: 1CADC84 V:1.0 END HEADER<START DATA Dear Mr Mervyn, following on from your initial inquiry for a new car for your wife, Im happy to recommend a new special deal that Sinclair Vehicles have announced for this month. The new Sinclair C20 electric car is now available for lease hire contracts with £0 customer deposit, monthly payments of £172, a monthly battery lease of £70 and a one-off arrangement fee of £99. A brochure should be on the way in the post, including a digital brochure on Microdrive. Please dont hesitate to get in touch for further information. Thank you again for your inquiry, X.X on behalf of South East Sinclair Vehicles Sales. :END DATA
Notes:
Five Words: 77
Parameters: P16 = bit 2 no describe, P17 set to 2 no pickup

[18 MEETING ROOM] 36 short, 37 long, north to 16

A bright, well decorated meeting room with magnolia coloured wallpaper, and a dark burgundy carpet. In the middle of the room is a large rectangular dark mahogany table, with eight chairs. Piles of papers, notes and print outs cover the main table. A small corner table is littered with unwashed tea cups, and has been showered with crumbs. In the opposite corner is a single jade plant, which sits in a royal blue coloured china plant pot. The beige corridor is to the north.

OBJECTS IN [MEETING ROOM]

Object Number: 47 msg 188 to 191
Short: houseplant
Long: jade houseplant in royal blue plant pot
Examine: A jade houseplant of the species Crassula Ovata. The plant is around 25 inches high, and sits in a royal blue china plant pot.
Read: A small tag in the soil states "Water sparingly in summer and less so in winter."
Notes: Fixed in place
Five Words: jade, plant, pot, china, blue
Parameters: P16 = bit 2 no describe, P17 set to 1 (not electronic)

Object Number: 27 msg 108 to 111
Short: paper
Long: plain printer paper
Examine: Some plain white paper in A4 size
Read: The paper is blank.
Notes:
Five Words: plain, paper, a4, blank, white
Parameters:

Object Number: 28 msg 112 to 115
Short: sheet message
Long: sheet of paper
Examine: A sheet of A4 size paper with a message printed on it.
Read: &#2HEADER SENDER:B749D0 VIA:INTERNAL RELAY:NA TO: 109a8 V:1.0 END HEADER<START DATA:Hello Judith, your new QL and printer should be all set to go, so please give them a test. Let me know if there are any problems. If you need any extra supplies or more office furniture then the access code for the storeroom corridor is 0198, but PLEASE DON'T write the code down or print it out! Cheers, Jon END DATA
Notes:
Five Words: plain, sheet, paper, a4, white
Parameters:

[19 FINANCE] 38 short, 39 long, west to 16

A single beech wood computer desk with a QL computer and printer, sits in one corner of the finance office. While rows of box folders are stacked on book shelves along the magnolia painted back wall. A pair of new filing cabinets, still wrapped in clear shipping plastic sit on a silver-grey-coloured carpet.

Object Number: 25 msg 100 to 103
Short: empty printer
Long: black Sinclair office printer
Examine: A black plastic cased dot matrix office printer. The printer is turned on but has no paper. A small LED light is flashing below a paper out symbol.
Read: Sinclair QL Printer
Notes: Fixed in place
Five Words: office, printer, black, empty, flashing
Parameters:

Object Number: 26 msg 104 to 107
Short: full printer
Long: black Sinclair office printer
Examine: A black plastic cased dot matrix office printer. The printer is turned on and is full of paper. A small LED light is constantly lit.
Read: Sinclair QL Printer
Notes: Fixed in place
Five Words: office, printer, black, full
Parameters:

Object Number: 42 **msg** 168 to 171
Short: finance QL
Long: Finance office Sinclair QL
Examine: A standard black box Sinclair QL, connected to a Vision monitor. A typical small office set up. They are both turned off.
Read: The monitor is powered off, while the QL itself has the usual keyboard lettering and logos.
Notes: Fixed in place
Five Words: finance, QL, computer
Parameters:

<u>*FLOOR 3 ROOMS AND OBJECTS*</u>

[3RD FLOOR LOUNGE] has *(door keypad 3)* to **[BROWN CORRIDOR]**
[BROWN CORRIDOR] leads to **[STORE ROOM] [MAINFRAME ROOM] [STAIRWELL]**
[MAINFRAME ROOM] access via **[AIR SHAFT]** from **[STORE ROOM]** *(vent grille)* removed with *(pry bar)*
(data) downloaded from *(mainframe)* using *(z99)* and *(backup cart)* from **[COMPUTER LAB]**

<u>ROOM DESCRIPTIONS, OBJECTS AND TIMERS</u>

[20 MAIN LIFT F3] 40 short, 41 long, down to 14, east to 21

The main lift is situated on the top floor. The lift can go down. A hallway is out to the east.

[21 3RD FLOOR LOUNGE] 42 short, 43 long, east to 22, west to 21

A short hallway leads ahead, with the main lift to the west and a security door with keypad to the east. Through the frosted glass window of the security door there is a silhouetted outline of a dimly-lit corridor.
STAR*FINAL*

Object Number: X msg x to x
Short: keypad
Long: metallic numerical keypad
Examine: A metallic keypad numbered 0 to 9, with a small display showing spaces for four characters
Read:
Notes:
Five Words:
Parameters:

[22 BROWN CORRIDOR] 44 short, 45 long, north to 25, south to 26, east to 23, west to 21

A tatty brown painted corridor with an equally tatty well-trodden dirty cream coloured carpet. A single picture stands out against its drab surroundings on the south facing wall. Three doors to the north, east and south are marked MAINFRAME, STORE ROOM and STAIRWELL.

<u>OBJECTS IN [BROWN CORRIDOR]</u>

Object Number: 8 **msg** 32 to 25
Short: blue picture
Long: blue painting of a boat
Examine: A reproduction oil painting of a wooden steam yacht gliding along a still calm lake, possibly in the Lake District. The painting is framed with a gold painted plaster frame.
Read: The steam yacht is called The Pandora.
Notes: Weight 10, fixed
Five Words: blue, painting, steam, yacht, picture
Parameters: location 22, weight 10, size 10, volume 10, No lid, Bit four for surface area, not container, object is solid. P17 = 1 fixed.

Object Number: 22 **msg** 88 to 91
Short: door

Long: store room door
Examine: A plain wooden panel door varnished in a dark stain colour, with a tarnished and slightly sagging brass door handle.
Read: STOREROOM.
Notes: fixed, locked, unlocked with key sets direction to storeroom
Five Words: wooden, storeroom, panel, door, lock
Parameters: location 22, weight 10, size 10, volume 10, No lid, Bit four for surface area, not container, object is solid. P17 = 1 fixed.

[23 STORE ROOM] 46 short, 47 long, west to 22, north to 24

The uninhabited storeroom is lined out with floor to ceiling unpainted wooden shelving on three sides of the room. On the north side, a large metal air vent is mounted just below the ceiling in the off-white wall. The shelves are covered with miscellaneous consumables, office supplies and cleaning equipment. Spare office chairs and filing cabinets are stacked in the middle of room, while the storeroom door is to the west.

Work on description! 2nd time

Object Number: 23 **msg** 92 to 95
Short: air vent
Long: metal, wall mounted air vent
Examine: The brushed-finish metal wall air vent is around 20" by "20 square, and located half way up the wall. The vent has a hinged door and is vented via slats, with the hinges on the right hand side and push fitting on the left hand side. The vent has been damaged and has a large dent in it, possibly caused by a filing cabinet.
Read: A small tag on the vent states the maker's name of X & X.
Notes: locked, opened via pry bar, leads to air shaft
Five Words:
Parameters:

Object Number: 24 **msg** 96 to 99
Short: filing cabinet
Long: filing cabinet with large double drawers
Examine: A large metal filing cabinet with two lockable large drawers. The cabinet has been finished in a plain dark grey coating.
Read: Skeddan & Jiarg Office Supplies Ltd.
Notes: magic filing cabinet that holds swapped items
Five Words: filing, cabinet, grey, large
Parameters: location 23, weight 10, size 10, volume 10, lid, fixed, locked, p17 = 1 fixed, p 16 b1 = locked, b2 = hidden

[24 AIR SHAFT] 48 short, 49 long, northwest to 25, southeast to 23

The pitch black airshaft is negotiated via a cramped crawl through a dark grey galvanised sheet metal air duct. Halfway along is a junction were the ducting splits, and runs vertically ending with a large spinning extraction fan which draws the warm dry air upwards. A hinged mesh vent leads to the mainframe room to the northwest, while the southeast vent to the store room has already been opened.
MAYBE FINAL ROOM IS DARK

[25 MAINFRAME ROOM] 50 short, 51 long, east to 24, south to 22

The mainframe room is din with noise, a mixture of the large mainframe system running at full operation, and the flow of air from the air conditioning system to keep it cool. In the center of the room stands a large square Sinclair mainframe computer on a raised floor. The rest of the room is bare, with white painted walls and black short crop carpet tiles. The impassable high security door with finger printer scanner is to the south, while the open air vent is back to the east.

Object Number: 33 msg 131 to 134
Short: mainframe
Long: Sinclair fifth generation mainframe computer
Examine: A Sinclair 5000 series mainframe computer system. This model features an improved large capacity implementation of wafer-scale integration memory, and AI based data transfer algorithms. The machine is cased in textured black plastic ABS, with four rows of ominous red lights which are flashing in seemingly random rapid patterns. A small flat screen monitor showing status information is built into the system, with a control panel and tape slot next to it.
Read: A small logo reads WAFERS INSIDE.
Notes:
Five Words: mainframe, server, black
Parameters: fixed

Object Number: X msg x to x
Short: display screen
Long:
Examine:
Read:

Object Number: X msg x to x
Short: panel
Long:
Examine:
Read:

[26 LOWER STAIRWELL] 52 short, 53 long, up to 27, north to 22

The lower stairwell leads upwards via a flight of narrow metal steps. The stairs travel up, then round a right angled corner to the left out of sight. A single row of side mounted strip lights run up one side of the white painted bare brickwork. The door to the north returns to the brown corridor.

FLOOR 4 ROOMS AND OBJECTS

[UPPER STAIRWELL] to [ROOFTOP]
[ROOFTOP] ladder up to [ANTENNA MAST]

DESCRIPTIONS

[27 UPPER STAIRWELL] 54 short, 55 long, north to 28, down to 26

At the top of the stairwell is a red metal door which leads to the north. A white plastic sign fixed to the brick work above the door states ROOFTOP ACCESS in bold black lettering. The stairs run down, and then to the right.

[28 ROOFTOP] 56 short, 57 long, up to 29, south to 27

The late night air is cool, and crisp; all around is a skyline silhouette of various city buildings. The flat-topped roof area is floored over with mineral green roofing felt, and covered with a spattering of pea gravel. A three course line of bricks runs around the outer perimeter, meeting up with a small red brick stairwell hut. The brick hut sits in one corner, with an amber security light on top casting out an orange glow, while a large steel lattice antenna mast part surrounded by chain link fence, is centrally located. A small opening in the chain link fence leads to a fixed ladder which runs up the antenna to a midpoint, where steel guy ropes secure the mast structure to all four corners of the building roof.

Moths circle in chaotic patterns around the amber night light

FLOOR 5 ROOMS AND OBJECTS

[ANTENNA MAST] has *(panel)* which is opened with *(small screw driver)*
(bug) connects to *(panel)*

ROOM DESCRIPTIONS, OBJECTS AND TIMERS

[29 ANTENNA MAST] 58 short, 59 long, down to 28

A metal service ladder runs half way up the galvanised steel antenna mast, terminating at a small maintenance gantry. A weather proof electrical box is directly in front, while the rest of the antenna reaches high above into the night sky. A bright red lamp at the very top of the antenna glows and fades slowly, repeating over time.

A traffic beacon flashes on the deserted street below
The wind blusters, buffeting the mast

OBJECTS IN [ANTENNA MAST]

Object Number: 18 **msg** 72 to 75
Short: box
Long: square metal box
Examine: A 6 inch square metal box, with thick cables connecting into it. The hinged front cover of the box is secured with two flat head screws, one in the top left corner and one in the bottom left.
Read:
Notes:
Five Words: square, metal, box
Parameters: fixed

EASTER EGG IDEAS

Puzzle details user ids are hex numbers
Peoples initials are QL rom versions AH, JM, JS, MG
Jonathon Smith = IT = B749D0 = 12/01/1984 ql launch
John Mervyn = Director = 1CADC84 = 30071940 Sir Clive birth date
Michelle Glint = Reception = 512578 = 5318008 bobs
Allison Hinds = Personnel = d4f7680 = 0223 311488 sinclair kings parade
Judith Marks = Finance = 109a8 = 68008 QL cpu

Zx8301 ULA = 206d
zx8302 ULA = 206e
8049 co cpu = 1f71
640k = 280
7.5mhz
RS232 serial = e8
BS6312 sockets = 18a8
68000 = 109a0
68020 = 109b4
68040 = 109c8
68060 = 109dc
512x256 = 7d100
April 1986 discontinued = A402
Original price 399
0223 311488 sinclair kings parade office = d4f7680
0480 61222 sinclair the mill = 2dd5b26

WARNING ATTEMPTED HACK UNAUTHORISED ACCESS BY VANPEEBLES
QLEBUBF LRRWNORWS GLXJ YBLYRGIEUAWS LXXWAA VT CLBOWWVKWA

MESSAGES

Reception 3 or 4?
computer dept 2 or 3?
Personnel 2 or 3?
Directors 2?
finance – turned off?

Note 1 Incoming on Reception Computer – Bumph

Note 2 Incoming on Reception Computer – PASSCODE TO FLOOR 1

Note 3 Incoming on Reception Computer – Spam

Note 1 Outgoing on Computer Dept – Floor 1

Note on Computer Dept – Sinclair Show

THEY LEFT ME A BACKUP CARTRIDGE BUT NO ONE CAN GET IN TO USE IT!

Note 2 Incoming on Computer Dept – Floor 1 Scrambled Spam

Note 1 Outgoing on Personnel Computer- Floor 1 – CLUE TO PASSCODE LOCATION FOR FLOOR 2

Note 1 Outgoing Draft on Directors Computer – Floor 2 – CLUE TO PASSWORD AND PAINTINGS

Note 2 Incoming on Directors Computer – Floor 2 – Bumph

Note 1 Incoming Finance Printer Printout – Floor 2 – CODE FOR FLOOR 3 DOOR

&#2HEADER SENDER:B749D0 VIA:INTERNAL RELAY:NA TO: 109a8 V:1.0 END HEADER<START DATA: Hello Judith, your new QL and printer should be all set to go, so please give them a test. Let me know if there are any problems. If you need any extra supplies or more office furniture then the access code for the storeroom corridor is 0198, but PLEASE DON'T write the code down or print it out! Cheers, Jon END DATA

STORY INTRODUCTION MESSAGE

In the new future, computer data is the newest and most valuable commodity, worth more than rare metals, dwindling fossil fuels or even gold. Individuals, companies and even countries will stop at nothing to get a lead on information before someone else does, receiving vital information even just minutes before a rival can mean difference between war or peace, profit or bankruptcy, or even life or death.

This new endless thirst for information has led to the rise of data extraction profession; clandestine agencies and individuals, who receive shady anonymous requests for data espionage jobs ranging from the world changing to the almost mundane or petty. A new job request has flashed up on your encrypted messaging system:

ACT INTRO LINE

&#2HEADER SENDER:16eb2c4 VIA:17e9159 RELAY:2c TO:????? V:1.0 END HEADER<START DATA: Initial reports suggest that the world renowned British computer services developer Pottarius Scientific Instruments Company has recently setup a small distributed office in Sector 4c7 of Britain. <<While the installation itself appears unimportant there are unconfirmed rumours that the building is a network relay hub for the main Pottarius data network. The job requirements and rewards are split into three tasks as follows: <<I. Retrieve any company documents for analysis, 5000 GBP <II. Secure copies of any vital data if present, 10,000 GBP <III. Bug the new radio transfer transmitter, 15,000 GBP <<Payment will be deposited to a standard offshore account, ID 4CC82D. The usual professional discretion is demanded, good hunting. ANON. END DATA &#7<With the job accepted, you leave at the dead of night when the streets are empty. You drive to the Pottarius Scientific Instruments Building and park your C55 EV in the underground car park. The company workforce has gone home; the building is locked up and deserted. You have with you a few essential retrieval tools, and a job to accomplish. Good hunting!

Revise above to mention tools in boot??

SENDER: 24 03 1947 = sugar dob = 16eb2c4
RELAY: 2c = 44 UK dialling
SECTOR: 4c7 = 1223 = Cambridge dialling
VIA: Sinclair Radionics 25 July 1961 = 25 07 1961 = 17e9159
ACCOUNT: Zx81 5th march 1981 = 05 03 1981 = 4cc82d
TO: ??

OBJECT DESCRIPTION LAYOUT

Object N uses message numbers 4*N to 4*N+3 for the short, long 'EXAMINE' and 'READ' text, in that order.

Short:
Long:
Examine:
Read:
Notes:
Five Words:
Parameters:

&#5Mini-Adventure &#7 green text on black back
&$2ACT&$0 white text on red back

2= red &#2

For Location N, the short description is message number N*2, while the long description is message N*2+1.
E.g. location 2 = 2x2=4 short and 2x2=4+1=5 long

P16 bit 2 if hidden
P17 1 if fixed, 2 if electronic

PUZZLES

CODES & PASSWORDS

doorcode 1 for corridor 1 found in ground floor reception computer message – leave code for builders to finish personnel = 0896 (trump ram)

doorcode 2 for corridor 2 found on floor 1 comp lab leaflet – builders have shorted the power and reset the code – need to get in meeting room to tidy etc = 0221(tk version)

doorcode 3 for corridor 3 found on floor 2 finance printer – follow up email please don't print or write down = 0198 (Minerva version)

safe password = steam as in all the paintings, 1st floor, green landscape train, train at night, 2nd floor muddy traction engine, 3rd floor blue boat, office

For keypad painting and printer paper, store both in filing cabinet and replace with completed puzzles?

LIST OF PUZZLES

Location 1 – access card in bin swipes open lift door for exit to location 2 small lift LG
Location 1 – c55 boot is locked, has equipment
Location 5 – reception computer has keypad code to location 10 white corridor
Location 6 – key in cleaners cupboard key cabinet unlocks location 23 storeroom
Location 12 – comp dept leaflet in drawer has code to location 16 beige corridor
Location 17 – directors office safe password steam, clue on paintings
Location 19 – finance printer has code to location 22 brown corridor, meeting room has paper
Location 23 – force vent from wall, access to air vent then mainframe room
Location 25 – retrieve mainframe data using backup tape and z88?? Where is backup tape?
Location 29 – open box and bug transmitter

ENTER C55 WHEN ALL THREE COMPLETE?

Puzzle 1 Carpark Lift – swipe card

Check if first word is swipe,
Then check if second word is card
If -1 no object typed then
If -2 object typed but not here
Then if object is returned and anything other than object no. 2 (card) cannot swipe that
then check if card is held, var 13, value 2 returned from object_accessible otherwise card not held
then check if location is not equal to 1 else card cannot be swiped here
if all yes then set location exit parameter to north to lift – print lift has unlocked to the north

Light spills out into the darkness as the lift door to the north slides open

Puzzle Keypads 1 to 3 – Type XXXX

Computer dept door code

Have file on Microdrive but also maybe hidden envelope?

Brown corridor 3 door code

Printer has code, but maybe hidden post it note behind desk etc?

Check if first word is type
Then check if location is one of the three containing a door keypad
Then check if second word is XXXX
Then check if location is right
If all yes set location exit to correction direction

Puzzle C55 boot – unlock boot with key

Check if unlock typed
Check location, else nothing to unlock
Check for boot, else can't be unlocked
Check for key typed, then check for key held, else can't unlock with that
Set boot to open

Store room door – unlock door with key

Check if unlock typed
Storeroom door and key **DONE** but need to add location setting, set loc to 0. Try door as container.
Unlock, unlocks door but does not open. Open sets direction, check msgs when unlocked, and closed
etc. Door is locked message?

Finance Printer - load paper into printer

Check if load typed, check for paper and paper held then check for printer in location, check for
printed flag, remove plain paper and flashing printer to cabinet and replace with printed printer and
printed paper, set flag

Safe Painting - pull painting

Check if pull typed, check for painting, check if safe already copied, move safe from cabinet to room,
print message

Safe Keypad - Type on Keypad XXXX

Check if type typed, check for safe, check for correct password, print success message and set copied
flag then update score, move safe back to cabinet

Mainframe

Check for tape loaded, then connect z99. Move tape to cabinet, set p16 bit 3 for loaded and ready
on tape. Set P16 bit 3 on mainframe when done

Store room vent - force vent with bar

Storeroom vent and pry bar **DONE** but need to add location setting, msgs if opened? Closed?

Force vent with bar. Set vent as container (try with no volume?) when forced set lid open, and set direction inside. Check for msgs when closed and also forced open

Transmitter Box part 1 – unscrew box with screwdriver

Check if unscrew typed, then check screw driver held, then check for box in location, check bug already fitted flag then open

Transmitter Box part 2 – plant bug in box

Check if plant typed, then check bug held, then check for box in location, check bug already fitted, then move bug to cabinet and set flag, print bug fitted and add onto score

MAIN LIST OF OBJECTS

Starting Inventory – torch **0**, C55 key **13**,

Location 1 – litter bin **1**, access card **2**, Z99 **20**, bug **19**, C55boot **14**, C55 **15**

Location 5 – opd **9,** msg 17r **10**, msg 18r **11**, msg 21r **12**

Location 6 – key cabinet **3**, storeroom key **4**

Location 10 – green painting **5,** black painting **6**

Location 11 – toolbag **16**, flat screwdriver **17**, pry bar **21**

Location 12 – upgraded QL **34**, screwdriver, packing crate, leaflet **35**, msg 1 **38**, msg 2 **39**

Location 13 – QL **40**, msg 1 **41**

Location 16 – brown painting **7**

Location 17 – safe painting **31**, safe **32**

Location 18 - blank paper **27**

Location 19 – empty printer **25**

Location 22 – blue painting **8**, storeroom door **22**

Location 23 – air vent **23**, engine filing cabinet **24**, full printer **26**, printed paper **28**

Location 25 – mainframe **33**,

Location 29 – control box **18**

BACKGROUND DETAIL OBJECTS

Location 1 – Lift Panel?
Location 4 – Pottarius Sign, shutters, metal door
Location 5 – Signing In Book, chair, desk, plaque
Location 6 – Mops, sink
Location 9 – keypad

ACT 198x

Location 11 – toilets, sink
Location 13 – window, blinds
Location 15 – keypad
Location 18 – table, chairs and plant
Location 19 – desk, shelves, filing cabinet
Location 21 – keypad

Check how to not describe objects for background detailing. – alter describe_objects

TO DO

Parameter 16 restriction flags 0 open 1 closed. Used for locked, bit 2 for hidden
Parameter 17 was burning counter, set to 1 if fixed in place, 2 if electronic?

1:
Fixed in place code first – fix for electronic **DONE**
Cleaners key cabinet (fixed in place but opens) **DONE**
Add paintings to all locations (fixed in place) **DONE**
Reception computer with messages – messages can't be taken (set parameter 17 to 2 for electronic?) **DONE**
Hidden object code? **DONE**
C55 boot lock **DONE** and unlock **DONE**
Antenna box unscrew **DONE** add test if bug fitted, box may need to be container, check if bug fitted bit, checks if locked **DONE**

2:
Storeroom door and key **DONE** but need to add location setting, set loc to 0
Storeroom vent and pry bar **DONE** but need to add location setting, msgs if opened? Closed?
Fit Bug, test if box unscrewed first, box has circuit board inside? Set bit for fitted and close/lock box **DONE**
Printer puzzle and paper **DONE**
Comp dept QL and leaflet CODE? **DONE** crate box. **DONE** Create Office QL, server tape. **DONE** Leaflet has codes, which is in drawer. **DONE** Do we need other codes?

3:

Z99 to mainframe (tape?) Insert back up tape, connect z88 to complete. **ALL DONE**
Directors painting, open and keypad but fixed in place and copy documents message **ALL DONE**
Doors or lift blocked code?
Door event closer
Write rest of messages
Add remaining objects, computers and messages
Listen?
Smell?
Change server to fifth generation Sinclair server, badge says wafer inside **DONE**
Make all written object notes green text.
Remove code that shows the short words for objects **DONE**

Minidrive tape?? Minicomputer
Microdrive cartridge 44x34x8mm

Create ID message hex code by adding number of words in message with number of letters including spaces. Using INCOMING OR OUTGOING THEN NUMBER

LOCATIONS TABLE

Location	0 Curr Loc	1 Prev Loc	2 Flags	3 Yes/No	4 Score	5 Inv KG	6 Health	7 Max Carry	8 Lifes	9 N/A	10 N/A
0 player special	1	1	0	0	0	0	20	10	3	0	0

Location	P0 N	P1 N.E	P2 E	P3 S.E	P4 S	P5 S.W	P6 W	P7 N.W	P8 Up	P9 Down	P10 Light	
1 carpark	2										2	
2 small lift LG					1				3		2	
3 small lift GF					4					2	2	
4 entrance	3		5		6		7				2	?
5 reception							4				2	
6 cleaners	4										2	
7 main lift GF			4						8		2	
8 main lift F1			9						14	7	2	
9 lounge 1st			10				8				2	
10 white corridor	12		11		13		9				2	
11 toilets							10				2	
12 computer lab					10						2	
13 personnel	10										2	
14 main lift f2			15						20	8	2	
15 lounge 2nd			16				14				2	
16 beige corridor	17		19		18		15				2	
17 directors					16						2	
18 meeting room	16										2	
19 finance							16				2	
20 main lift f3		21								14	2	
21 lounge 3rd		22					20				2	
22 brown corridor	25		23		26		21				2	
23 store room	24						22				2	
24 air shaft				23				25			2	?
25 mainframe			24		22						2	
26 lower stairwell	22								27		2	
27 upper stairwell	28									26	2	
28 rooftop				27					29		2	
29 antenna mast									28		2	

IDEAS & SCRAPBOOK

Listen and smell descriptions.
More windows in rooms?
Staff mementos family photos etc
Software for Lone Ranger etc

JUNK EMAIL IDEAS

Subject: Car Parking

URGENT FOR ALL STAFF ON BEHALF OF MANAGEMENT

As you are most certainly aware by now, the car park is first come first serve but this does NOT entitle you to park in the executive spaces if the rest of the car park is full. If the other spaces are full you MUST make alternative parking arrangements. The executive spaces are for EXECUTIVES ONLY.

This is a FINAL WARNING - if any non-executive staff are found to be parking in the executive spaces you will be subject to disciplinary procedures up to and including dismissal. Parking here is not a right and should people continue to break the rules ALL staff parking will be WITHDRAWN without notice.

- Facilities Dept

***

SHOPPING LIST
Bread
Milk
Eggs
Ram Pack
Blu Tack

***
***

Subject: Confidential - Head Office Visit

CONFIDENTIAL: MANAGERS ONLY

Good afternoon all.

As you'll be aware the refurbishment work is on track to be finished soon. Though nothing official yet, experience dictates head office will be over for a visit when it's complete. On that basis, we need to make sure everything is up to scratch.

I've compiled a list of issues I can think of generally, if you can think of more please submit these along with specific ones for your own departments, I'll collate them all for discussion.

My own thoughts,
- Car park needs a good sweep round to sort the debris from the construction materials etc. Are the contractors responsible for that or is it Facilities? Also can we finally find out who that prat is in the old MGB who keeps parking in the executive spaces?
- Suggest we have a rough plan of action in place in case they turn up unannounced to avoid a repeat of the Sheffield debacle (!)
- Reception staff need briefing, who to ring, what to say, etc. Remind them also no eating at desks, no personal belongings etc. First impressions count.
- Not essential but good off-site venues for food/drinks at short notice would be worth keeping up our sleeve.

Everything to me by the end of the week please.

D.CORDER

***

Harry Smith, upgrade your viewing experience today! Teletext Modchip V2.0, reveal button "always on" mode, turbo page skip, view all secret pages THEY don't want you to know! Kit £20 with instructions, Limited Supply Order Now

Dear sir, and god bless thank you for your interest in best price softwarecassette, low price many application from leisure and to office/admins/etc for info pricelist contact reply now ALBERT WINCHESTER

Johnsmith, R4M P4CK$ best quality.. 30£GBP free ship guranteed

I might do some that's scrambled like a ql in joke with the microdrives

Spam mail ideas

God Bless You,

I write to you in good faith and hoping that you will understand the importance of my email. My decision to contact you is because I have been recently diagnosed with Cancer and the doctor said I have less than 3 weeks to live. Since this sudden news was announced to me, I have been reflecting over my life in the past. It is painful that after over 18 years of peaceful marriage with my late husband, we had no child of our own that will inherit our numerous wealth.
i have been suffering from ovarian cancer disease since them, i surprise the doctor says to me that i will not survive to live longer due to the damage infection operation which i did recently and i struggle to write you this memorandum in tears/sorrow through the help of my laptop computer beside my sick-bed hospital.london uk

In the past, I have made reasonable donations to the victims of Earthquake in Haiti and recently to the same victims in Japan and Thailand. Now that my health is gradually deteriorating, I cannot continue to do all these by myself any more. I strongly desire to reach out to the poor and needy people, but I would prefer to continue this with the assistance of a kind person.

I want you to answer the following questions, (1) are you a God fearing person? (2) If I donate (5.5M) FIVE Million Five Hundred Thousand Dollars to you, can you be able to utilize it wisely to achieve my heart desire of supporting poor people around you? (3)Will you open a charity foundation in the name of my husband and 1? you will only do change of ownership in your name before the bank will transfer the fund to your account because the fund was deposited with the name of my late husband the bank will also release to you the 20KG OF GOLD you will look for the buyer Please reply me as soon as possible.

Yours Faithfully.
Mrs Sandra Dewi

Sinclair lease hire ad for new vehicle???????????????????
Customer Deposit £0
Monthly Payment £72
Monthly Battery Lease £70
Arrangement Fee One-off £99

Based on 24 Month PCP, no part ex, 7500 miles PA, free 7KW charger installed, ZE Connected services for 2 years, No service required, warranty and breakdown assist including onward travel.

Dear Friend,

I am Mr. Beno Hamadi,I work as a Business Relationship Manager with one of the banks in Nairobi,Kenya.

I am contacting you with regards to a discreet and lucrative sensitive business venture available to my knowledge by virtue of my position in the Bank as a head of department.

I will furnish you with further exclusive and of course, confidential details once I receive your affirmation response through my private email: yin_nili33aolcom

Yours Faithfully,

Mr.Beno Hamadi,
Personnel Banking.